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# UML 2.0 in Action

A Project Based Tutorial

A detailed and practical walk-through showing how to apply UML to real world development projects

Patrick Grössle · Henriette Baumann · Philippe Baumann

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*UML 2.0 in Action* Patrick Grässle, Henriette Baumann, Philippe Baumann, 2005-09-06 A detailed and practical book and eBook walk through showing how to apply UML to real world development projects

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**Uml 2.0 In Action: A Project Based Tutorial** Grässle, If you've read the UML documentation or a guide to the UML syntax but don't feel you really know where to start with UML on a live project then this unique book is what you need Written as a practical case study the book sets out to give you the intuitive feel for UML you need to confidently add it to your core development toolkit The authors walk through a rich analysis and design scenario explaining which parts of UML to use and how to use them The emphasis is on the systematic and practical application of UML to real

business cases **ICSE**, 2003 Model-Driven Development with Executable UML Dragan Milicev, 2009-06-22 A comprehensive reference for an executable UML and the advantages of modeling This book presents the most up to date technology for rapidly developing information systems using the object oriented paradigm and models and establishes an executable profile of UML for such model driven development As a software developer architect or analyst you ll benefit from learning how information systems can be developed more efficiently using the object oriented paradigm and model driven approach Written by an expert who is uniquely qualified in the topic this Wrox reference offers a profile of UML that is formal and executable instead of the relational paradigm or its incomplete coupling with object orientation It provides a comprehensive tutorial on model driven development and UML Provides an in depth tutorial on using model driven development and UML for building information systems with extensive examples Includes tutorials and critics of traditional IS modeling paradigms such as the relational paradigm entity relationship modeling and the widely used incomplete coupling of object orientation with relational databases Covers basic object oriented concepts with UML semantics like classes and data types attributes associations generalizations operations and methods Proposes new powerful concepts for rapid development of information systems including contemporary user interfaces such as programming by demonstration and others Model Driven Development with Executable UML offers a thorough education in this complex topic **Learning Uml 2.0** Russell Miles, 2006 Engaging and accessible this book shows you how to use UML to craft and communicate your project s design Russ Miles and Kim Hamilton have written a pragmatic introduction to UML based on hard earned practice not theory Regardless of the software process or methodology you use this book is the one source you need to get up and running with UML 2 0 **Developing Software with UML** Bernd Oestereich, 1999 An introduction to object oriented analysis and design for developers with little OO experience It guides the reader step by step through the development process and explains the basics of UML *UML Tutorials - Herong's Tutorial Examples* Herong Yang, 2014-01-01 This book is a collection of tutorial notes and sample codes written by the author while he was learning UML Unified Modeling Language himself Main tutorials include Introduction to UML UML Class Diagrams UML Activity Diagrams UML Sequence Diagrams UML State Machine Diagrams UML Use Case Diagrams Using LibreOffice and MS Visio to Draw UML Diagram Updated in 2024 Version v1 05 with minor changes For latest updates and free sample chapters visit <https://www.herongyang.com/UML> **Objects, Components, and Frameworks with UML** Desmond Francis D'Souza, Alan Cameron Wills, 1999 Using the Catalysis approach Objects Components and Frameworks with UML details the recurring patterns within UML Catalysis is a rapidly emerging UML based method for component and framework based development with objects and it is gaining popularity because it allows developers to more easily build business models requirement specs designs and code The authors describe a unique UML based approach to precise specification of component interfaces using a type model By identifying patterns in this notational language the authors provide application developers and system architects with well

defined and reusable techniques that help them build open distributed object systems from components and frameworks  
Expected Availability September 1998      **Uml: A Beginner'S Guide** Roff,2003-04-16 This easy to use book explains the fundamentals of UML Learn how to read draw and use this visual modeling language to create clear and effective blueprints for software development projects The modular approach of this series including drills sample projects and mastery checks makes it easy to learn to use this powerful programming language at your own pace      **Learning UML 2.0** Russ Miles, Kim Hamilton,2006-04-25 With its clear introduction to the Unified Modeling Language UML 2 0 this tutorial offers a solid understanding of each topic covering foundational concepts of object orientation and an introduction to each of the UML diagram types      Sams Teach Yourself UML in 24 Hours Joseph Schmuller,2004      **UML: A Beginner's Guide** Jason T. Roff,2003-01-09 Essential skills for first time programmers This easy to use book explains the fundamentals of UML You ll learn to read draw and use this visual modeling language to create clear and effective blueprints for software development projects The modular approach of this series including drills sample projects and mastery checks makes it easy to learn to use this powerful programming language at your own pace      **Learning UML** Sinan Si Alhir,2003 This new book is the definitive primer for UML and starts with the foundational concepts of object orientation in order to provide the proper context for explaining UML      **UML 2 Toolkit** Hans-Erik Eriksson,Magnus Penker,Brian Lyons,David Fado,2003-10-24 Gain the skills to effectively plan software applications and systems using the latest version of UML UML 2 represents a significant update to the UML specification from providing more robust mechanisms for modeling workflow and actions to making the modeling language more executable Now in its second edition this bestselling book provides you with all the tools you ll need for effective modeling with UML 2 The authors get you up to speed by presenting an overview of UML and its main features You ll then learn how to apply UML to produce effective diagrams as you progress through more advanced topics such as use case diagrams classes and their relationships dynamic diagrams system architecture and extending UML The authors take you through the process of modeling with UML so that you can successfully deliver a software product or information management system With the help of numerous examples and an extensive case study this book teaches you how to Organize describe assess test and realize use cases Gain substantial information about a system by using classes Utilize activity diagrams state machines and interaction diagrams to handle common issues Extend UML features for specific environment or domains Use UML as part of a Model Driven Architecture initiative Apply an effective process for using UML The CD ROM contains all of the UML models and Java TM code for a complete application Java TM 2 Platform Standard Edition Version 1 4 1 and links to the Web sites for vendors of UML 2 tools      *Object-Oriented Project Management with UML* Murray Cantor,1998-08-17 Almost all software projects are risky The goal of every project manager is to somehow deal with the cost and schedule uncertainty while meeting your customer s needs In Object Oriented Project Management with UML Murray Cantor describes an elegant UML based approach to managing object oriented projects guaranteed to deliver

high quality software on time and within budget Drawing on his experience managing major software projects at IBM and TASC Cantor supplies you with Proven ways to reap the benefits of using UML tools to tame most project demons and deliver optimal OO systems Tips on integrating object based techniques with traditional methods for project planning risk management scheduling time phased budgeting and more Expert advice on how to handle all the important people issues that crop up during a development project Real life war stories that let you see firsthand what worked and what didn't on several major development projects A full length project example that walks you through every phase of a project told in terms of problems and solutions Visit the companion Web site at [www.wiley.com/compbooks/cantor](http://www.wiley.com/compbooks/cantor) to find Sample project schedules budgets database templates for managing use cases and a work breakdown structure A spreadsheet workbook for managing incremental development A development tracking diagram Prior to joining TASC Dr Cantor was a development manager at IBM where he oversaw the development of high end graphics and multimedia systems

**UML @ Classroom**  
Martina Seidl, Marion Scholz, Christian Huemer, Gerti Kappel, 2015-02-21 This textbook mainly addresses beginners and readers with a basic knowledge of object oriented programming languages like Java or C but with little or no modeling or software engineering experience thus reflecting the majority of students in introductory courses at universities Using UML it introduces basic modeling concepts in a highly precise manner while refraining from the interpretation of rare special cases After a brief explanation of why modeling is an indispensable part of software development the authors introduce the individual diagram types of UML the class and object diagram the sequence diagram the state machine diagram the activity diagram and the use case diagram as well as their interrelationships in a step by step manner The topics covered include not only the syntax and the semantics of the individual language elements but also pragmatic aspects i.e. how to use them wisely at various stages in the software development process To this end the work is complemented with examples that were carefully selected for their educational and illustrative value Overall the book provides a solid foundation and deeper understanding of the most important object oriented modeling concepts and their application in software development An additional website offers a complete set of slides to aid in teaching the contents of the book exercises and further e learning material

**Fast Track UML 2.0** Kendall Scott, 2004-03-10 Examples are easy to understand diagrams aren't overly busy Written in user friendly style author is known for Condensed distilled presentation of the UML Superstructure document will get you up to speed with UML 2.0

**Software Development with UML** Ken Lunn, 2002-12-13 This is an introductory book to information modelling with UML for entry level university students It assumes no previous knowledge of UML on the part of the reader and uses a case based approach to present the material clearly and accessibly It harmonises the UML notation with a full software development approach from project conception through to testing deployment and enhancement The author is an experienced tutor who also practices as a UML professional and the cases are based upon his own experience The book is accompanied by a website that provides solutions to end of chapter exercises a password protected tutor's file of

further exercises with solutions slides to accompany the book and other support material This book is suitable for all undergraduate computing and information systems or Software Engineering courses First year students will find it particularly helpful for modules on systems development or analysis and design **Executable UML** Stephen J. Mellor, Marc J. Balcer, 2002 Executable UML can help organizations implement working software systems This book shows how UML can be used to execute code

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