



The Science Of Computing

Peter J. Denning, Matti Tedre



The Science Of Computing:

The Science of Computing Matti Tedre, 2014-12-03 The identity of computing has been fiercely debated throughout its short history Why is it still so hard to define computing as an academic discipline Is computing a scientific mathematical or engineering discipline By describing the mathematical engineering and scientific traditions of computing The Science of Computing Shaping a Discipline presents a rich picture of computing from the viewpoints of the field s champions The book helps readers understand the debates about computing as a discipline It explains the context of computing s central debates and portrays a broad perspective of the discipline The book first looks at computing as a formal theoretical discipline that is in many ways similar to mathematics yet different in crucial ways It traces a number of discussions about the theoretical nature of computing from the field s intellectual origins in mathematical logic to modern views of the role of theory in computing The book then explores the debates about computing as an engineering discipline from the central technical innovations to the birth of the modern technical paradigm of computing to computing s arrival as a new technical profession to software engineering gradually becoming an academic discipline It presents arguments for and against the view of computing as engineering within the context of software production and analyzes the clash between the theoretical and practical mindsets The book concludes with the view of computing as a science in its own right not just as a tool for other sciences It covers the early identity debates of computing various views of computing as a science and some famous characterizations of the discipline It also addresses the experimental computer science debate the view of computing as a natural science and the algorithmization of sciences

The Science of Computing Sriram Iyengar, PhD, 2023-04-07 Over the last 50 years computing technologies have forever changed the way we learn work and most recently how we live This book provides a conceptual overview of the scientific concepts and ideas underlying computing Written for the lay reader the book begins with the monoliths of Stonehenge calculators like the abacus and the Pascaline The Babbage Analytical and Difference Engines the pioneering tube based computers the personal computer and finally cell phones and tablets Topics covered include algorithms programming languages operating systems processors computer architecture and many others The entire third section of the book concerns future directions of many of these topics Throughout the emphasis of the exposition is on the science and mathematics on which modern computing technologies are based

The Science of Computing David Harel, 1987

The Science of Computing James Courter, 2018-06-18 The book first looks at computing as a formal theoretical discipline that is in many ways similar to mathematics yet different in crucial ways It traces a number of discussions about the theoretical nature of computing from the field s intellectual origins in mathematical logic to modern views of the role of theory in computing The book then explores the debates about computing as an engineering discipline from the central technical innovations to the birth of the modern technical paradigm of computing to computing s arrival as a new technical profession to software engineering gradually becoming an academic discipline It presents arguments for and

against the view of computing as engineering within the context of software production and analyzes the clash between the theoretical and practical mindsets

Concise Encyclopedia of Computer Science Edwin D. Reilly, 2004-09-03 The Concise Encyclopedia of Computer Science has been adapted from the full Fourth Edition to meet the needs of students teachers and professional computer users in science and industry As an ideal desktop reference it contains shorter versions of 60% of the articles found in the Fourth Edition putting computer knowledge at your fingertips Organised to work for you it has several features that make it an invaluable and accessible reference These include Cross references to closely related articles to ensure that you don t miss relevant information Appendices covering abbreviations and acronyms notation and units and a timeline of significant milestones in computing have been included to ensure that you get the most from the book A comprehensive index containing article titles names of persons cited references to sub categories and important words in general usage guarantees that you can easily find the information you need Classification of articles around the following nine main themes allows you to follow a self study regime in a particular area Hardware Computer Systems Information and Data Software Mathematics of Computing Theory of Computation Methodologies Applications Computing Milieux Presenting a wide ranging perspective on the key concepts and developments that define the discipline the Concise Encyclopedia of Computer Science is a valuable reference for all computer users

Computer Science Subrata Dasgupta, 2016-03-24 Over the past sixty years the spectacular growth of the technologies associated with the computer is visible for all to see and experience Yet the science underpinning this technology is less visible and little understood outside the professional computer science community As a scientific discipline computer science stands alongside the likes of molecular biology and cognitive science as one of the most significant new sciences of the post Second World War era In this Very Short Introduction Subrata Dasgupta sheds light on these lesser known areas and considers the conceptual basis of computer science Discussing algorithms programming and sequential and parallel processing he considers emerging modern ideas such as biological computing and cognitive modelling challenging the idea of computer science as a science of the artificial

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The Second Age of Computer Science Subrata Dasgupta, 2018 Between the genesis of computer science in the 1960s and the advent of the World Wide Web around 1990 computer science evolved in significant ways The author has termed this period the second age of computer science This book describes its evolution in the form of several interconnected parallel histories

Philosophy of Computer Science William J. Rapaport, 2023-02-01 A unique resource exploring the nature of computers and computing and their relationships to the world Philosophy of Computer Science is a university level textbook

designed to guide readers through an array of topics at the intersection of philosophy and computer science Accessible to students from either discipline or complete beginners to both the text brings readers up to speed on a conversation about these issues so that they can read the literature for themselves form their own reasoned opinions and become part of the conversation by contributing their own views Written by a highly qualified author in the field the book looks at some of the central questions in the philosophy of computer science including What is philosophy for readers who might be unfamiliar with it What is computer science and its relationship to science and to engineering What are computers computing algorithms and programs Includes a line by line reading of portions of Turing s classic 1936 paper that introduced Turing Machines as well as discussion of the Church Turing Computability Thesis and hypercomputation challenges to it How do computers and computation relate to the physical world What is artificial intelligence and should we build AIs Should we trust decisions made by computers A companion website contains annotated suggestions for further reading and an instructor s manual Philosophy of Computer Science is a must have for philosophy students computer scientists and general readers who want to think philosophically about computer science

Computational Thinking Peter J. Denning, Matti Tedre, 2019-05-14 This pocket sized introduction to computational thinking and problem solving traces its genealogy centuries before the digital computer A few decades into the digital era scientists discovered that thinking in terms of computation made possible an entirely new way of organizing scientific investigation Eventually every field had a computational branch computational physics computational biology computational sociology More recently computational thinking has become part of the K 12 curriculum But what is computational thinking This volume in the MIT Press Essential Knowledge series offers an accessible overview tracing a genealogy that begins centuries before digital computers and portraying computational thinking as the pioneers of computing have described it The authors explain that computational thinking CT is not a set of concepts for programming it is a way of thinking that is honed through practice the mental skills for designing computations to do jobs for us and for explaining and interpreting the world as a complex of information processes Mathematically trained experts known as computers who performed complex calculations as teams engaged in CT long before electronic computers In each chapter the author identify different dimensions of today s highly developed CT Computational Methods Computing Machines Computing Education Software Engineering Computational Science Design Along the way they debunk inflated claims for CT and computation while making clear the power of CT in all its complexity and multiplicity

Algorithmics David Harel, Yishai A. Feldman, 2004 Now updated in its third edition this book concerns the concepts ideas methods and results fundamental to computer science It is about the science of computing and is aimed at the technically orientated reader as well as the computer professional

Encyclopedia of Computer Science Anthony Ralston, Edwin D. Reilly, David Hemmendinger, 2003-08-29 The Encyclopedia of Computer Science is the definitive reference in computer science and technology First published in 1976 it is still the only single volume to cover every major aspect of

the field Now in its Fourth Edition this influential work provides an historical timeline highlighting the key breakthroughs in computer science and technology as well as clear and concise explanations of the latest technology and its practical applications Its unique blend of historical perspective current knowledge and predicted future trends has earned it its richly deserved reputation as an unrivalled reference classic What sets the Encyclopedia apart from other reference sources is the comprehensiveness of each of its entries Encompassing far more than mere definitions each article elaborates on a topic giving a remarkable breadth and depth of coverage The visual impact of the volume is enhanced with a 16 page colour insert spotlighting advanced computer applications and computer generated graphics technology In addition the text is enlivened with figures tables diagrams illustrations and photographs With contributions from over 300 international experts the 4th Edition contains over 100 completely new articles ranging from artificial life to computer ethics data mining to Java mobile computing to quantum computing and software safety to the World Wide Web In addition each of the more than 600 articles have been extensively revised expanded and updated to reflect the latest developments in computer science and technology Intelligently and thoughtfully organised all the articles are classified around 9 main themes Hardware Software Computer Systems Information and Data Mathematics of Computing Theory of Computation Methodologies Applications Computing Milieux Within each of these major headings are a wealth of articles that provide the reader with concise yet thorough coverage of the topic In addition cross references are included at the beginning of each article directing the reader immediately to related material In addition the Encyclopedia contains useful appendices including An expanded glossary of major terms in English German Spanish and Russian A revised list of abbreviations and acronyms An updated list of computer science and engineering research journals A list of articles from previous editions not included in the 4th edition A Name Index listing almost 3500 individuals cited in the text A comprehensive General Index with 7000 entries A chronology of significant milestones Computer Society Academic Computer Science Department Listings Numerical Tables Mathematical Notation and Units of Measure Highly regarded as an essential resource for computer professionals engineers mathematicians students and scientists the Encyclopedia of Computer Science is a must have reference for every college university business and high school library

Algorithmics David Harel, Yishai Feldman, 2012-03-28 Computer science is the science of the future and already underlies every facet of business and technology and much of our everyday lives In addition it will play a crucial role in the science the 21st century which will be dominated by biology and biochemistry similar to the role of mathematics in the physical sciences of the 20th century In this award winning best seller the author and his co author focus on the fundamentals of computer science which revolve around the notion of the algorithm They discuss the design of algorithms and their efficiency and correctness the inherent limitations of algorithms and computation quantum algorithms concurrency large systems and artificial intelligence Throughout the authors in their own words stress the fundamental and robust nature of the science in a form that is virtually independent of the details of specific computers

languages and formalisms This version of the book is published to celebrate 25 years since its first edition and in honor of the Alan M Turing Centennial year Turing was a true pioneer of computer science whose work forms the underlying basis of much of this book

Digitized Peter Bentley,2012-03-22 There s a hidden science that affects every part of your life a science so powerful that you would be hard pressed to find a single human being on the planet unaffected by its achievements It is the science behind computers the machines which drive the supply and creation of power food medicine money communication entertainment and most goods our stores It has transformed societies with the Internet the digitization of information mobile phone networks and GPS technologies Written in friendly and approachable language Digitized provides a window onto the mysterious field from which all computer technology originates making the theory and practice of computation understandable to the general reader This popular science book explains how and why computers were invented how they work and what will happen in the future Written by a leading computer scientist Peter J Bentley it tells this fascinating story using the voices of pioneers and leading experts interviewed for the book in effect throwing open the doors of the most cutting edge computer laboratories Bentley explores how this young discipline grew from the early work by pioneers such as Turing through its growth spurts in the Internet its difficult adolescent stage where the promises of AI were never achieved and dot com bubble burst to its current stage as a semi mature field capable of remarkable achievements Packed with real world examples Digitized is the only book to explain the origins and key advances in all areas of computing theory hardware software Internet user interfaces virtual reality and artificial intelligence If you have an interest in computers whether you work with them use them for fun or are being taught about them in school this book will provide an entertaining introduction to the science that s changing the world

MASTERING COMPUTER SCIENCE

Victory Pius ,2025-07-20 In a world driven by data code and machines understanding computer science is no longer optional it is essential Like anatomy reveals the structure of the body this book dissects the systems logic hardware and abstractions that make computing possible Whether you re a beginner or a professional seeking deeper insight this book walks through the why how and what s next of the digital age We live in an era where understanding how computers think helps us think better ourselves

The Science of Science Policy Julia I. Lane,Kaye Husbands Fealing,John H. Marburger, III,Stephanie S. Shipp,2011-03-18 Basic scientific research and technological development have had an enormous impact on innovation economic growth and social well being Yet science policy debates have long been dominated by advocates for particular scientific fields or missions In the absence of a deeper understanding of the changing framework in which innovation occurs policymakers cannot predict how best to make and manage investments to exploit our most promising and important opportunities Since 2005 a science of science policy has developed rapidly in response to policymakers increased demands for better tools and the social sciences capacity to provide them The Science of Science Policy A Handbook brings together some of the best and brightest minds working in science policy to explore the foundations of an evidence based platform for

the field The contributions in this book provide an overview of the current state of the science of science policy from three angles theoretical empirical and policy in practice They offer perspectives from the broader social science behavioral science and policy communities on the fascinating challenges and prospects in this evolving arena Drawing on domestic and international experiences the text delivers insights about the critical questions that create a demand for a science of science policy

Computing Science in Ancient India Thammavarapu R. N. Rao, Subhash Kak, 1998 *Computer Literature Bibliography: 1964-1967* W. W. Youden, 1965 *Annals of the American Academy of Political and Social Science* American Academy of Political and Social Science, 1922 *Computer Science Handbook* Allen B. Tucker, 2004-06-28 When you think about how far and fast computer science has progressed in recent years it is not hard to conclude that a seven year old handbook may fall a little short of the kind of reference today's computer scientists software engineers and IT professionals need With a broadened scope more emphasis on applied computing and more than 70 chap

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